

**** MEDIA ALERT – FOR IMMEDIATE RELEASE ****



indiePub announces winners of its 2012 Independent Propeller Awards

Double++ win tops honors with its dark action-stealth game, *Deity*

CINCINNATI, OHIO (USA) – April 18, 2012 – [indiePub](http://indiePub.com) is proud to announce the winners of its **2012 Independent Propeller Awards** video game development competition.

indiePub is awarding \$50,000 in total prizes including \$25,000 to the Grand Prize winner and \$5,000 to the winner of each individual category. Winners may also have the opportunity to have their games published by indiePub.

The winners of the **2012 Independent Propeller Awards** are:

- **Grand Prize:** *Deity* by DigiPen's Double++ (Ryan Chew, Caroline Sugianto, Michael Travaglione, Christopher Mingus, Ying Liu, Matt Frederick, Aariel Hall and Ryan Hickman)
- **Best Art:** *The Bridge* by Ty Taylor and Mario Castaneda
- **Best Audio:** *The Red Solstice* by IronWard (Hrvoje Horvatek, Daniel Mandić, Marko Pintera, Vjeko Koščević, Danijel Ribić and Marko Kovačić)
- **Best Design:** *FYI* by Digital Dreams (Geert Nellen, Thijmen Bink and Roy van de Mortel)
- **Technical Excellence:** *Nitronic Rush* by DigiPen's TeamNitronic (Kyle Holdwick, Andy Kibler, Chris Barrett, Andrew "Angrew" Nollan, Jason Nollan, Laura Borgen, Eddie Peters, Ariel Gitomer, Nathan Aldrich, Jordan Hemenway and M.J. "The

Quiggles" Quigley)

- **Mobile Game:** *CreaVures* by MuseGames (Howard Tsao and Conrad Kreyling)

indiePub received approximately 100 entries which were submitted by indie game developers from across the globe. Finalists and Honorable Mentions were announced April 4, 2012. The complete list of **2012 Independent Propeller Awards** Finalists and Honorable Mentions is available at indiePub.com.

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About indiePub

indiePub (indiePub.com) is a leader in promoting independent video games and their developers. indiePub has engaged indie game developers and gamers by providing resources to collaborate and create innovative games as well as sponsoring competitions including the Independent Propeller Awards. indiePub is a developer, publisher and distributor of independently created video games for various platforms including game consoles, handheld game systems, mobile devices and tablets. indiePub's elite indie game lineup includes *Kona's Crate*, *Vessel*, *Storm*, *Capsized*, *Catapult for Hire* and several yet-to-be announced games.

SOURCE: *indiePub*

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