

* * * MEDIA ALERT - FOR IMMEDIATE RELEASE * * *



Capsized+ available now for iPad

Feverishly blast through a hostile planet packed with blood-sucking aliens in indiePub's action-packed survival shooter, Capsized+

CINCINNATI, OHIO (USA) – February 28, 2013 – Independent game publisher and developer, [indiePub Entertainment, Inc.](http://indiePub.com) has released **Capsized+** for iPad, available now via iTunes for \$2.99.

In the sci-fi action platform shooter **Capsized+** you play as an intrepid space traveler whose ship has crash landed on a mysterious alien planet. You must navigate through beautiful but perilous environments while fighting bloodthirsty creatures to save your crewmates and escape with your lives.

Use a grappling hook, jet pack, space-age weapons and powerups to fight through non-linear levels.

indiePub has gone through great pains to recreate – not simply port – the experience from the original while optimizing the controls for touchscreens.

Capsized+ includes:

- **Particle Packed Weapons:** Sure, the grappling hook is pretty darn useful but you create awesomely explosive destruction with weapons including the Plas-Mortar, Ion Repeater, Nano-Caster and the Quasar Array (and make friggin' black holes!).
- **Campaign Mode:** Test your mettle against nasty baddies in thirteen levels with lush and varied terrains.

- **Three Arcade Modes:** Fight endless waves of enemies in Survival Mode, grab oxygen to survive Last Gasp Challenges or test your survival skills in the weapons-free Armless Mode.
- **GameCenter Achievements:** Prove your intergalactic survival skills by earning all twelve achievements.
- **Lush Environments:** Enjoy strange and amazing landscapes illustrated in a unique, hand-drawn style.
- **Intense Gameplay:** Test your constitution with more than twenty hours of heart-throbbing, thumb-busting action.

Here are few glowing reviews of the original Capsized to get you started:

- “A modern original with a nearly pitch-perfect blend of combat and exploration that is as beautiful as it is exhilarating.” – GameShark
- “[M]ore fun, charm and entertainment than a game ten times its size.” - IGN
- “Eye-catching.” – GameSpot
- “A progressive return to gaming’s adventuring roots.” – Edge Magazine

Capsized+ is available for iPad (US \$2.99). Capsized is currently being developed for Android devices and will also be released for Mac, PlayStation Network and Xbox Live later this year (2013).

For more information about **Capsized+**, visit the [Capsized+ Facebook page](https://www.facebook.com/pages/Capsized/112213728846112) (<https://www.facebook.com/pages/Capsized/112213728846112>).

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About indiePub Entertainment, Inc.

indiePub (indiePub.com) is a leader in promoting independent video games and their developers. indiePub has engaged indie game developers and gamers by providing resources to collaborate and create innovative games. indiePub is a developer, publisher and distributor of independently created video games for various platforms including game consoles, handheld game systems, mobile devices and tablets. indiePub's elite indie game lineup includes *Pictago*, *Capsized+*, *Storm*, *Kona's Crate*, *Hungry Gows* and several yet-to-be announced games.

About Alientrap

Alientrap (Alientrap.org) is an independent game development studio founded by Lee Vermeulen and Jesse McGibney. Based in Saskatchewan, Canada, Alientrap began in 2002 as an online open source group of developers.

About Koolhaus Games

Koolhaus Games (KoolHausGames.com) has developed chart topping games on all platforms since 2005. In the past year, Koolhaus has had four successive Top Ten titles, three of which went to number one.

SOURCE: indiePub

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CAPSIZED+ ON ITUNES:

<https://itunes.apple.com/app/id516387847>

MEDIA ASSETS:

<http://www.indiepubgames.com/media.php>

FACEBOOK:

<https://www.facebook.com/pages/Capsized/112213728846112>