

**\*\* MEDIA ALERT \*\***



### **Kona's Crate free for a limited time on iOS and Android**

*Critically acclaimed addictive physics-based platform racer  
available free today as OpenFeint's Free Game of the Day.*

**CINCINNATI, OHIO (USA) – FEBRUARY 6, 2012** – [indiePub](http://indiePub.com) is offering its addictive physics-based platform racer, **Kona's Crate**, free for a limited time through both [iTunes](http://iTunes.com) and the [Android Market](http://AndroidMarket.com).

The addictive, twin-engine platform racer game will be available as OpenFeint's Free Game of the Day on February 6, 2012, and will return to its normal price the following day.

The iOS and Android releases of **Kona's Crate** were recently updated to version 3.2.0 include five campaigns, more than 100 levels, additional Achievements and a new Novice mode.

Created by independent developers, Darkwind Media, **Kona's Crate** takes place in a mystical world where players must carefully deliver a crate of stars to Chief Kona. Players must skillfully navigate a crate sitting on a jet-powered platform through tight spaces and around sharp corners while avoiding tricky obstacles to complete their delivery in time and win Chief Kona's approval.

**Kona's Crate** is available for multiple devices and computers including [PC](http://PC.com), [Mac](http://Mac.com), Android™ and Android Tablet (via [Android Market](http://AndroidMarket.com) and [Amazon App Store](http://AmazonAppStore.com)), [Apple® iPhone®](http://Apple.com), [iPod® Touch](http://Apple.com) and [Apple iPad®](http://Apple.com).

Find out more about **Kona's Crate** and Chief Kona at [konascrate.com](http://konascrate.com) and become a fan of the game on [Facebook](http://Facebook.com).

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**About indiePub**

[indiePub](http://indiePub.com) ([indiePub.com](http://indiePub.com)) is a leader in promoting independent video games and their developers. indiePub has engaged indie game developers and gamers by providing resources to collaborate and create innovative games as well as sponsoring competitions including the Independent Propeller Awards. indiePub is a developer, publisher and distributor of independently created video games for various platforms including game consoles, handheld game systems, mobile devices and tablets. indiePub's elite indie game lineup includes *Kona's Crate*, *Storm*, *Fractal*, *Capsized*, *Totem Destroyer Deluxe* and several yet-to-be announced games.

**About OpenFeint:**

[OpenFeint](http://openfeint.com), Inc. is part of GREE, Inc. GREE was ranked as Japan's fastest-growing tech company by Deloitte Touche Tohmatsu Ltd. in 2009 and 2010. GREE, following its acquisition of OpenFeint in April 2011, is expanding globally and will soon offer a single, worldwide mobile social gaming platform. Combined, GREE reaches over 150 million players and offers over 7,500 game applications for smartphones. GREE aims to build the leading mobile social gaming ecosystem for users and developers worldwide. Game developers interested in more information about OpenFeint and its leading mobile social gaming technology should visit <http://openfeint.com/developers>.

**About Darkwind Media**

[Darkwind Media](http://darkwindmedia.com) is a game design and development studio specializing in game porting and engine development. Based in Rochester, New York, Darkwind Media is comprised of highly talented artists, skilled programmers, and innovative game designers who strive for quality. Darkwind recently released its first cross-platform mobile game, *Kona's Crate*, with indiePub.

**SOURCE:** *indiePub*

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